For Ages 3 Levels or to more players
EI-2875

What You Have
• 200 cards (400 questions) at two playing levels
• Instructions

What Else You Need
Paper and pencil to keep score.

What You Need to Decide
Each time a player draws a card, he/she decides which side of the card to use. The blue side has easier questions.

How to Play
Everyone takes turns choosing a card and reading it to the group.

If the reader selects a List card, then he/she should slowly and clearly read aloud the category at the top and then all 10 items.
• Other players: Listen, carefully and try to remember what is read aloud. (The other players may not look at the card!) When the reader finishes reading the list, any other player may call out “List” and try to list three items that were not on the list of 10.
• Time limit: If a player calls “List” he/she has 15 seconds to list the three items. The reader should keep time. (See HOW TO KEEP TIME.)

A player can list any three items that the group agrees fit within the category. (An item does not need to be a “Possible Answer” listed on the card).

– If the player lists three items within 15 seconds, he/she earns a point and is round over! Pass the card box to someone else.
– If the player cannot list three acceptable items before his/her time is up, he/she repeats one from the list that the reader read, another player gets a chance to list three items for the point. Other players can use acceptable items already listed by previous players.

If there is a disagreement about whether or not an answer should be accepted, players talk amongst themselves to resolve the issue.

If the reader selects a Name the Category card, then he/she should tell the group that it’s a Name the Category card and then begin slowly and clearly reading aloud the items on the list.
• Other players: At any point, a player can shout out the name of the category. The first person to correctly guess the category earns a point.
• If the person guessing is correct, he/she earns a point and the round is over! Pass the card box to someone else.
• If the player who guessed is incorrect, the reader should continue reading down the list and another player can try to guess the name of the category.
• The player who incorrectly called out the category cannot guess again until all other players have tried and failed to name the category.
• If the player guesses a category name that is close but not exact, it is up to the reader to decide whether to accept the answer or not. (For example, if a player says “Brands of Soda,” that player should earn a point. However, if the player says “Drinks,” that answer is not specific enough and no point should be awarded.)
If the reader selects a Lightning Round card, then she/he should tell the group that is a Lightning Round card and then list one item that could be included in the category.

• Go around the table with each player listing an item in the category. Each player has 5 seconds to list an acceptable item.

• Continue going around the group, wish each player listing a new item each time.

• When a player cannot list something within 5 seconds or less something that has already been said, the round is over. This player does not earn a point, but all other players earn 1 point. If the round ends before all players have listed something, then the remaining players give an answer to earn their points. Pass the card pile to the next player to begin a new round.

You may list a more specific version of a previous item. (For example, if the “Lightning Round” card says “Things you Practice,” and a player lists “sports,” the next player may list “basketball.”)

• If there is a disagreement about whether or not an answer should be accepted, players talk amongst themselves to resolve the issue.

**NOTE:**

The reader of a Name the Category card or a List card cannot score points for that round. However, the reader of a Lightning Round card can still participate and earn a point in that round.

**WINNING THE GAME**

The first player to earn 5 points wins!

**TIPS**

For List cards, assemble a list of three possible answers in your head as soon as you know the category. If you hear one of your options read aloud, mentally discard it, and then try to think of another.

For the Category cards, be careful not to call out the category too soon. Sometimes the first few words in the list will trick you into giving the wrong answer.

If all players are struggling with a List or Category card, ask the reader to read it aloud again.

**HOW TO KEEP TIME**

If a player takes too long to answer, players can chant “Read my List!” five times to count approximately 15 seconds; chant “Read my List!” two times to count approximately 5 seconds.

**HOUSEKEEPING TIPS**

Replace all cards used in the game behind the unused cards in the back of the box. That way, the next time you play, you won’t repeat previously played cards. If there are exactly three players, you’ll need to mix up the card order so each player gets to be a reader for a different type of card.