

Tri-Words Game Variations

Here are three more fun ways to play Tri-Words:

Words, Words, Words

This variation is perfect for younger players. The object of this game is to form as many 4-letter words as possible using 4 TRI-TILES. Before the game begins, give each player a pencil and sheet of paper. Then have each player draw 4 TRI-TILES from the pile.

1. Turn over the timer.
2. Players begin forming 4-letter words with the TRI-TILES. As each word is formed, the player writes it down on the sheet of paper.
3. When the timer runs out, players put down their pencils.
4. Count up the points for each player. One point is scored for each 4-letter word formed. Play 5 rounds and then add up the scores for all 5 games. WILDCARD "stars" can be substituted for any letter. The player with the high total is the winner.

Variations: This game can be played with 3, 5, or 6 TRI-TILES, depending on the number of players in the game.

Tri-Word Challenge

The object of this challenging game (maximum 3 players) is to form the longest word you can using 10 TRI-TILES. Before the game begins, each player draws 10 TRI-TILES from the pile. Turn over the timer. Each player begins making a word. When the timer runs out, players show their words to each other. The person with the longest word scores one point for each letter in the word (for example, a player with a 7-letter word such as CRANIUM would score 7 points). Play 5 rounds and then add up the scores for all 5 games. The player with the highest total is the winner.

Tri-Words Alphabet Chain

This variation is for one player. The object of the game is to place all the TRI-TILES of one color in order from A to Z before the timer runs out. No WILDCARD "stars" can be used in this game.

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Instruction Guide



The fast-paced word game for 2 to 6 players

Contents: 30 tricolored TRI-TILES, 1 TRI-DIE, 1 two-minute timer, storage tin

Object of the Game:

Players try to score the most points by making words from randomly drawn TRI-TILES (the 5-sided triangular pieces) consisting of letters and WILDCARDS (designated by stars).

Before you begin:

1. Decide on the number of TRI-TILES to be used by each player:
2 - 3 players: 5 to 8 tiles each
4 - 5 players: 5 to 6 tiles each
6 players: 5 tiles each
2. Decide how to end the game. The game may end when one player has accumulated 100 points, when 10 (or any number of) rounds are completed, or after a designated amount of time.



WARNING:

CHOKING HAZARD—Small parts.
Not for children under three (3) years.

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Playing the Game

1. Place all of the TRI-TILES on the table. Each player selects the predetermined number of tiles for that round.
2. One player rolls the TRI-DIE to determine the NUMBER of words each player should make for that round (one or two) and the COLOR of the TRI-TILE that will give the most points (yellow, green, or orange).
3. All players immediately start forming their word(s) with their TRI-TILES. As players form words, keep these scoring rules in mind:
 - Players score the most points by forming their word(s) in the specific TRI-DIE COLOR.
 - Players score more points by making the exact NUMBER of words specified on the TRI-DIE.
 - WILDCARD "stars" may be substituted for any letter.
4. The first player to finish flips over the timer. All other players must finish before the timer runs out.
5. Players show their solutions, add up their points, and record their scores. **Note:** A suspicious word may be challenged, but if the word is valid, the challenger loses 5 points. Unless players decide otherwise, slang, abbreviations, and proper nouns are not valid words.
6. All TRI-TILES are placed back in the tin and mixed up again for the next round.

Scoring a Round (points for LETTERS)

- Receive **2 points** each.....letters in the specified TRI-DIE color
- Receive **1 point** each.....letters in either of the other two colors
- Receive **0 points**..... WILDCARD "stars" in any color

Scoring a Round (points for WORDS)

- **DOUBLE** the total word score if a player uses ALL of his/her TRI-TILES, in any colors, including WILDCARD "stars."
- **TRIPLE** the total word score if a player uses ALL of his/her TRI-TILES, (including WILDCARD "stars") in the TRI-DIE color.

Sample Game and Scoring

Four players draw 5 TRI-TILES each. The TRI-DIE is rolled, specifying the TRI-COLOR as YELLOW and the number of words to make as TWO. Players begin to make words using their tiles.

Player 1 makes 2 words (both in TRI-DIE color).



score
30 points

$$2 + 2 + 2 + 2 + 2 = 10 \times 3 = 30 \text{ points}$$

Player 2 makes 2 words using 3 colors and 1 ★.



score
8 points

$$1 + 1 + 1 + 0 + 1 = 4 \times 2 = 8 \text{ points}$$

Player 3 makes 2 words using 2 colors.



score
18 points

$$1 + 2 + 2 + 2 + 2 = 9 \times 2 = 18 \text{ points}$$

Player 4 makes one word (doesn't use all tiles).



score
6 points

$$2 + 2 + 0 + 2 = 6 \text{ points}$$

TRI-TILE Colors and Symbols

Players who have difficulty distinguishing the colors of the tiles can use the symbols on the bottom of each TRI-TILE to identify like colors.

- Each **orange** TRI-TILE has a dashed line along the bottom of the tile.
- Each **green** TRI-TILE has a dotted line along the bottom of the tile.
- Each **yellow** TRI-TILE has a solid line along the bottom of the tile.

orange

green

yellow