

Advanced Buck Buck Moose Rules

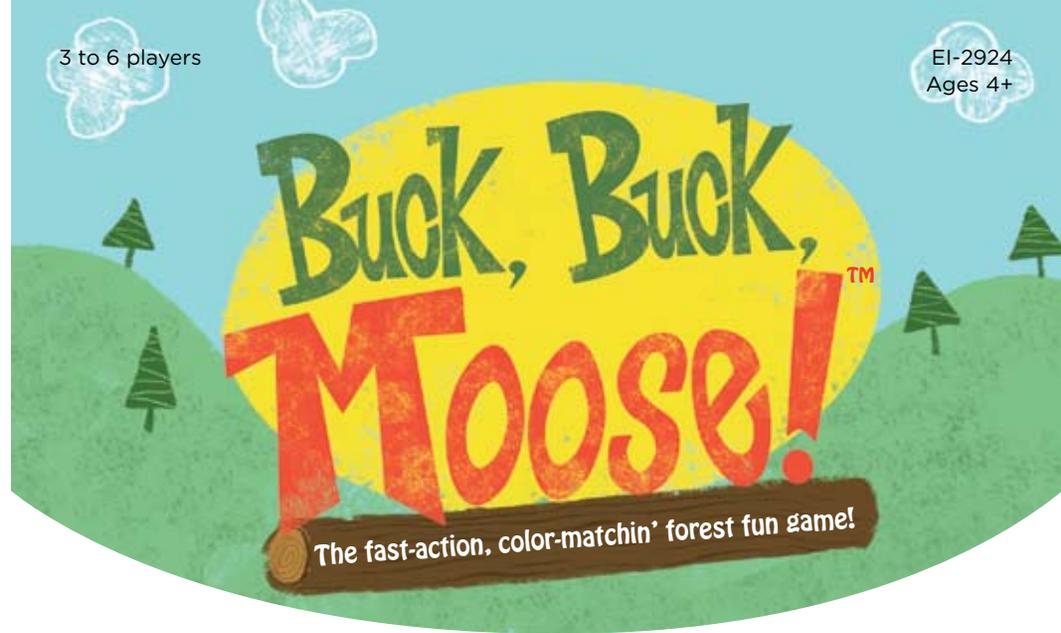
For the adventurous little campers out there, use these advanced rules: Try to collect one color from each color group. In your winnings pile, if you have three matching color backgrounds, keep your eye out for the fourth color moose to complete the color set. When the moose color you need is slapped down, you shout “Double Duce Moose!” You then get to automatically keep that card.

Bonus Game—Moose Match

Did you know you can play a matching game with the Moose Slap cards? It’s simple. Just take one stack of the Moose Slap cards (20 cards) in the color of your choice and turn them all face down. Then, try and match all 10 Moose poses. If you want more of a challenge, use two stacks of Moose Slap cards. Now you have 40 cards to match!

3 to 6 players

EI-2924
Ages 4+



Instruction Guide

Object

When dealt a “Moose” card, players “slap-in,” racing to be the first to slap the correct pile of cards and win that card. Whoever has the most cards at the end of the game wins.

Contents



46 Buck, Buck, Moose dealer cards



80 Moose Slap cards
(20 of each color)



Secret Dealer Card
Holder

Set up

Separate the **“Moose Slap” cards** into four piles by color. Place the four piles face up in the center of the table, where all players can reach them.

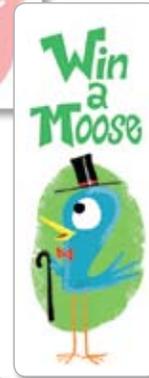
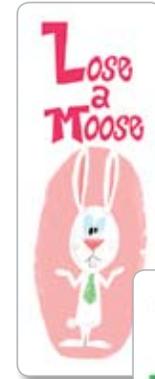
Shuffle the **“Buck/Moose dealer” cards**, place them in the card holder face down, and hand them to the dealer.



How to Play



- 1 The youngest player starts off as the first dealer. Everyone will take turns dealing.
- 2 The dealer deals cards face up, one at a time, to the other players in a clockwise fashion. As the cards are dealt, the dealer must say “Buck” when a **Ranger Buck card** is dealt and “Moose” when a **Moose card** is dealt. Be sure to deal in a way that all players can see the cards at the same time.



- 3a When a **Moose card** is dealt, all race to be the first to slap the pile with the matching color. The first player to slap the correct color card wins that card. It is now the next player's turn to deal. Dealer passes the deck to the player on the left.
- 3b If a player is dealt a **“Lose a Moose” card**, he or she must give up a card from the winning pile and return it back to the pile.
- 3c If a player is dealt a **“Win a Moose” card**, then he or she gets a free **Moose Slap card**.
- 3d If a player is dealt a **“Double Moose” card**, then whoever slaps the two **Moose Slap cards** first wins.
- 4 **Winning the Game:** Once all the **“Buck/Moose dealer” cards** have been dealt, players count their cards. The player with the most cards is the winner.