

# OUR COMMUNITY

Our Community Stamp Set combines stamping fun with learning about the important people, vehicles, and places that children see and interact with in the community.

The 24 stamps include:

## People



teacher



police officer



firefighter



mail carrier



pilot



construction worker

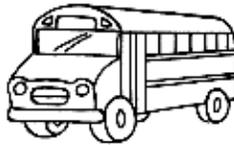


doctor



grocery store clerk

## Vehicles



school bus



police car



fire truck



mail vehicle



jet



truck



ambulance



car

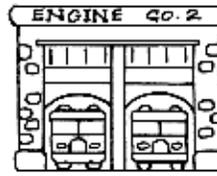
## Places



school



police station



fire station



post office



airport



house



hospital



grocery store

## Tips for Stamp Use

For best image results, rock the stamps on the stamp pad for even ink coverage. Provide a softer surface to stamp on by setting down several layers of newspaper on the work surface. Newspaper will also protect the area from ink stains.

## Activities

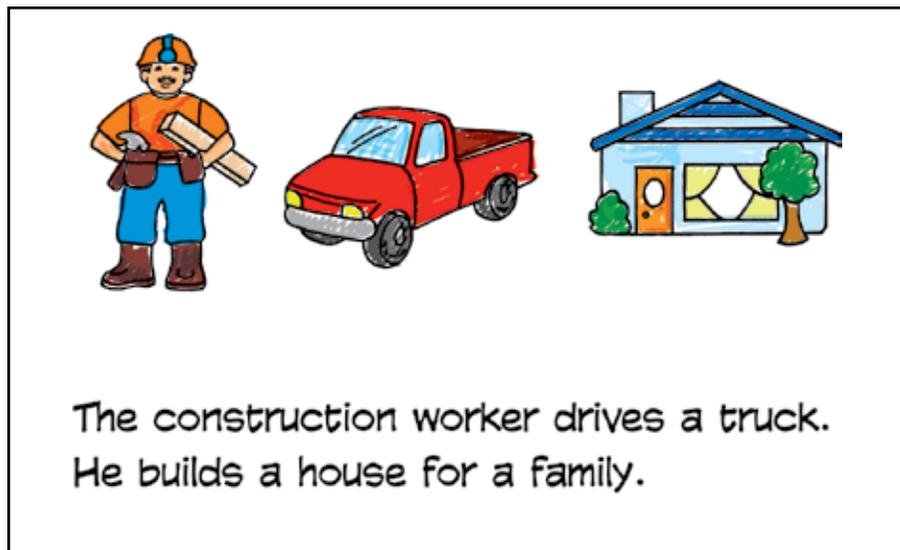
While children will enjoy just stamping and coloring the pictures, here are some additional ways to use your stamps.

### Counting Books

Children can make counting books — stamping one firefighter, two police officers, three doctors, etc. — coloring the images, and then labeling them with the corresponding number and number word. Books can focus on workers, vehicles, places, or on all three community elements.

### Go-together Books

Children can make books showing the relationships between the people that work in the community, the vehicles they use, and the places where they work. Children can stamp the three related images on a page, color them, and then write or dictate a sentence about them, such as: “The construction worker drives a truck. He builds a house for a family.”



### Rebus Stories

Children can use the stamps to write rebus sentences or stories about a real or imaginary day in the community.

### Pattern Books

Children can make pattern books by stamping an image on each page and then adding a sentence pattern. For example, a child might stamp a teacher on the first page, a pilot on the second page, a mail carrier on the third page, etc. The child could then add the following sentence patterns to the appropriate pages:

*Teacher, teacher, who do you see? I see a pilot looking at me.  
Pilot, pilot, who do you see? I see a mail carrier looking at me.*

## Teacher-made Games

Use your stamps, index cards, and markers to make a variety of games.

### Memory Match

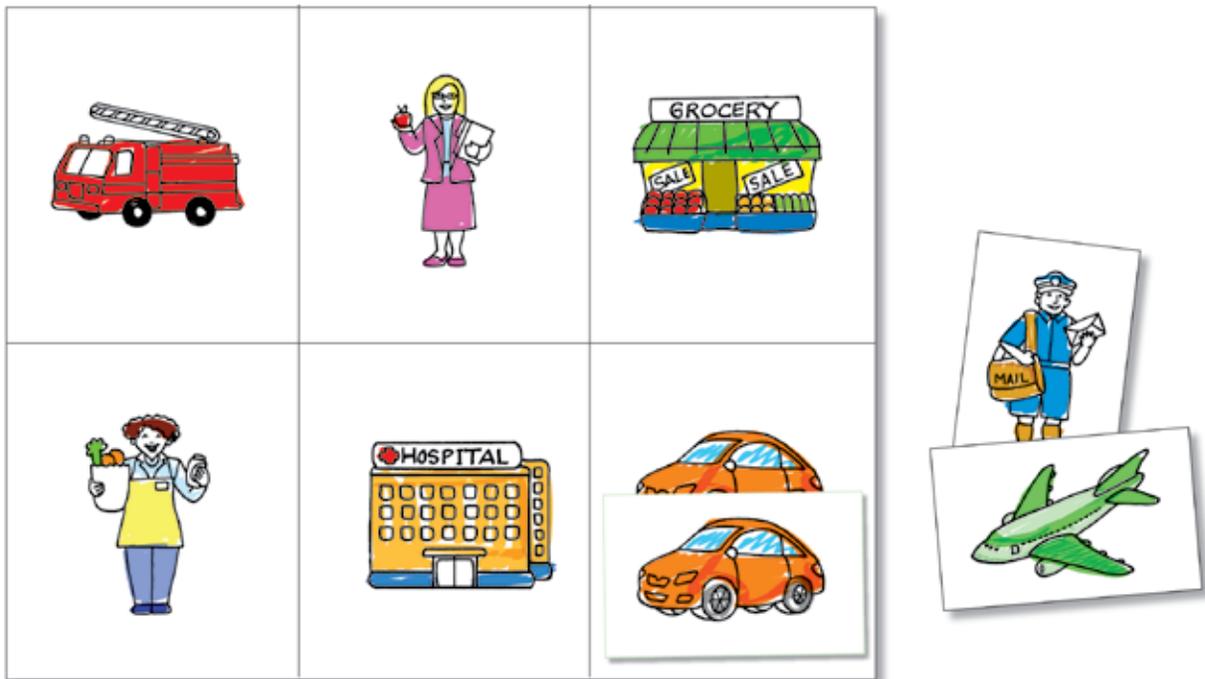
Make pairs of cards for each image: two fire stations, two ambulances, two grocery stores, etc. Color the images, or have children color them for you. Turn the cards face down. Player 1 turns over two cards. If they match, he keeps them and takes another turn. If they do not match, Player 1 turns the cards back over, and it is the next player's turn. Play continues until all the cards have been matched. The player with the most pairs wins.

### Go Fish

Make pairs of cards for each image: two fire stations, two houses, two grocery clerks, etc. Color the images, or have children color them for you. Shuffle the cards and deal them out evenly to players. Players take turns asking one another if they have a specific card in their hand. If they do, then the "asker" gets the matching card to make a pair and goes again. If the player asked does not have the requested card, then it is the next player's turn. The first player to get rid of all his or her cards is the winner.

### Lotto

Make four simple game boards by dividing 8.5" x 11" sheets of paper into six sections, as shown. Stamp a different image into each section. Make 24 game cards by stamping one image on each of 24 cards. Color the boards and cards, or have children color them for you. Turn the deck of cards face down. Children take turns drawing a card. If the card matches a picture on their game board, they place it on the corresponding space. If not, the player whose board it matches can claim it. Play continues until one player has filled her board.



### Bingo

Make simple 9-square bingo boards. Stamp a different arrangement of images on each board so that no two are alike. Make 24 game cards by stamping one image on each of 24 cards. Color the boards and cards, or have children color them for you. Place the cards in a bag. Appoint a "caller," or call out the cards yourself. Children cover the appropriate community images with markers, such as paper clips. The first child to fill a row vertically, horizontally, or diagonally is the winner.